



Robotic Intelligence - Subsumption Architecture

Revolutionizing Agile Scaling

Enterprise Agile Global Community Meetup

Sue Ryu

Cihangir Deniz Özdemir

August 15, 2023



My search for how best to scale Scrum ended with encounter with Mike Beedle.

Met him in 2016 at Meetup in NYC – Improved ES for Biz Agility

How I met Mike Beedle

Back in 2016... Enterprise Scrum Private group · 4.7K members

Cihangir Deniz Ozdemir Moderator
PDCA everywhere it is needed!



Like Reply 6y

Mike Beedle
hahahaha ... good memes!!!

<https://www.facebook.com/groups/EnterpriseScrum>
<https://www.facebook.com/agilefiction>

Often these people forget the P, A and C of the Deming-cycle

<https://www.facebook.com/groups/EnterpriseScrum>
<https://www.facebook.com/agilefiction> (~2015)

subsumption 7 de 30

Enterprise Scrum V3.3 - 2017


"Business Agility is the ability to adapt quickly and effectively to all forms of change to deliver maximum value and customer experience."

I also want to specially thank all the people that helped me review the Enterprise Scrum documents and ideas and which provided valuable feedback, or supported the Enterprise Scrum ideas: Peter Stevens, Luis Mulato, Johnny Ordonez, Kris Mir, German Pellejero, Deniz Ozdemir, Ram Srinivasan, Steve Spearman, Doug Shimp, Peter Green, Gene Gendel, Martine Devos, Martin Alaimo, and Pablo Tortorella.

Case Lívolo - 2018 - 2019

"Agilidade de Negócios é a capacidade de se adaptar de forma rápida e eficaz a todas as formas de mudança para entregar o máximo de valor e experiência do cliente"

Mike Beedle | Co-autor do Manifesto Ágil e criador do Enterprise Scrum



"Business Agility - The concept that has impacted Lívolo's business." - link Presented @Devcamp 10.08.2018 by Felipe Pontieri (CIO Lívolo)

Why?

Autonomy, Autonomy, Autonomy

All at Once Management

Decentralized Decision Making

Faster Time to Market

Synergy & Alignment throughout the whole organization

Happy teams, customers, stakeholders

Survival & Profits!

Let's talk about the types of Scaling



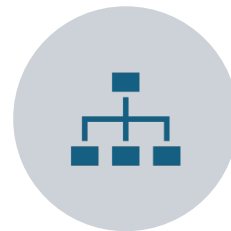
No Scaling –
One team - one product



Scaling on ONE product –
Many teams working on one product



Scaling on a portfolio level –
A Portfolio of Products –
each product – many teams



Scaling at Enterprise Level -
Portfolio of Products, HR,
Governance, other
organizational needs

The BIGGEST Challenge with Scaling is managing Interdependencies

Dependencies

EAT

Autonomy

Lack of autonomy leads to

Poor Empowerment

Poor Commitment

Poor Accountability

Poor Morale

All these create

Bottlenecks

Lead to

Delays!

Scrum just BREAKS DOWN!



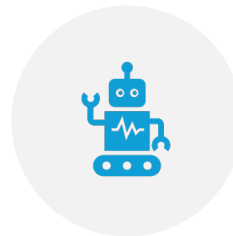
Managing Dependencies via Subsumption Architecture

- Problem
 - Many Scaling Frameworks (SAFe, LeSS, Scrum at Scale) manage the dependencies through **roles & meetings**
- Solution (Subsumption Architecture)
 - Enable
 - Autonomy on the team levels
 - Collaboration across the entire organization

How Jeff learned about Subsumption Architecture?

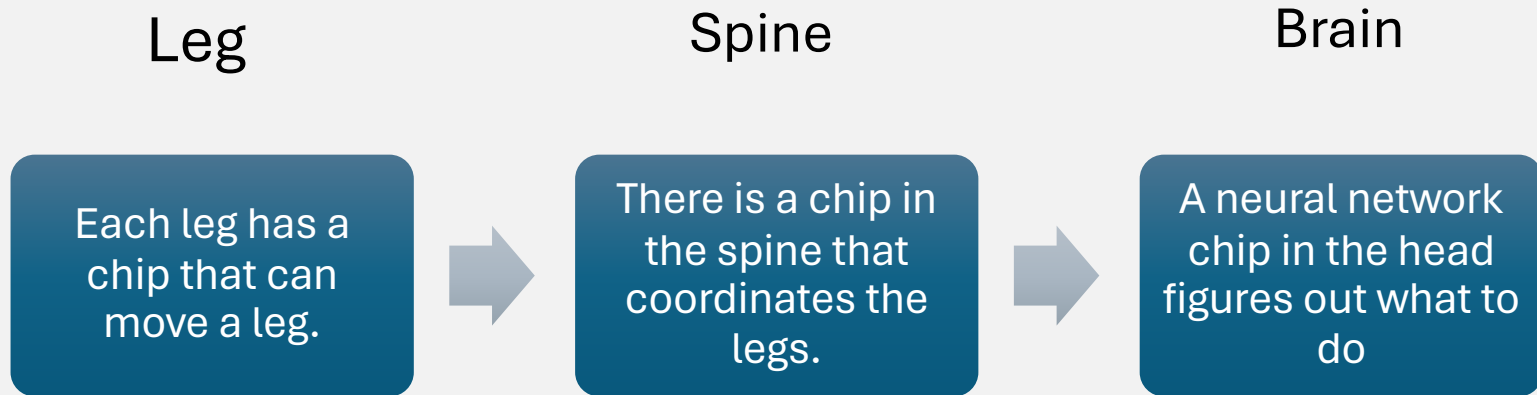


Rodney Brooks and Jeff Sutherland
Interaction in early 1990 – Jeff rented an office space to iRobotics - use of the subsumption architecture for robots



Rodney Brooks – A Radical discovery after 30 years of trying to build a robot using an intelligent system. The best they had been able to do was a smart chess program. Then he and his team discovered the Subsumption architecture. Game Changer

How does a robot walk using the subsumption architecture?



“Before you turn the robot on the chip is blank. The chip collects data as each level’s sensor sends its own to the chip as it wonders around. **There is no database. The world is the data and all data is created by sensors.**” – Prof. Rodney Brooks

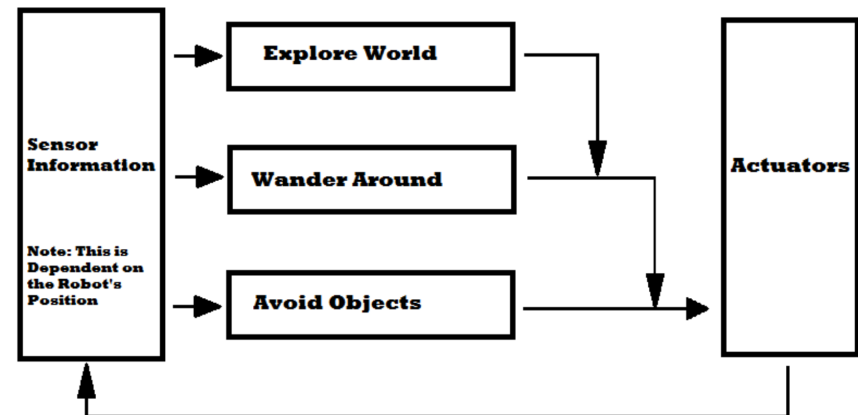
How does a Robot use the Subsumption Architecture?

- 3 Main roles – **Layers, Sensors, Actuators**
- Sensors – sends signals to all the layers as it roams
- Actuators
 - Enable the subsumption layers to interact with the physical world
 - Enable the robot to ACT appropriately and accordingly to the most recent and relevant information it received from the sensors.

Actuators, Sensors, layers all work together replacing the role of a central processor.

No Central Processor

A robot must be able to know how to avoid an object before it can wander around. Once it can wander around, it can explore the world.



it is layered so that the higher layers subsume the lower layers. The higher layer consumes what the lower layer produced and does its own thing while listening to the sensors.

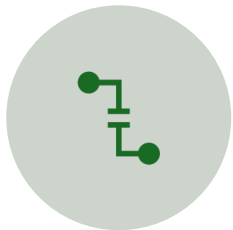
Keys to the Robotics' Subsumption Architecture



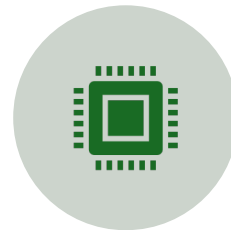
Hierarchical Subsumption Layers **Autonomy on its own layer**



Learning from past behaviors



Controlled by sensors & Acted by Actuator



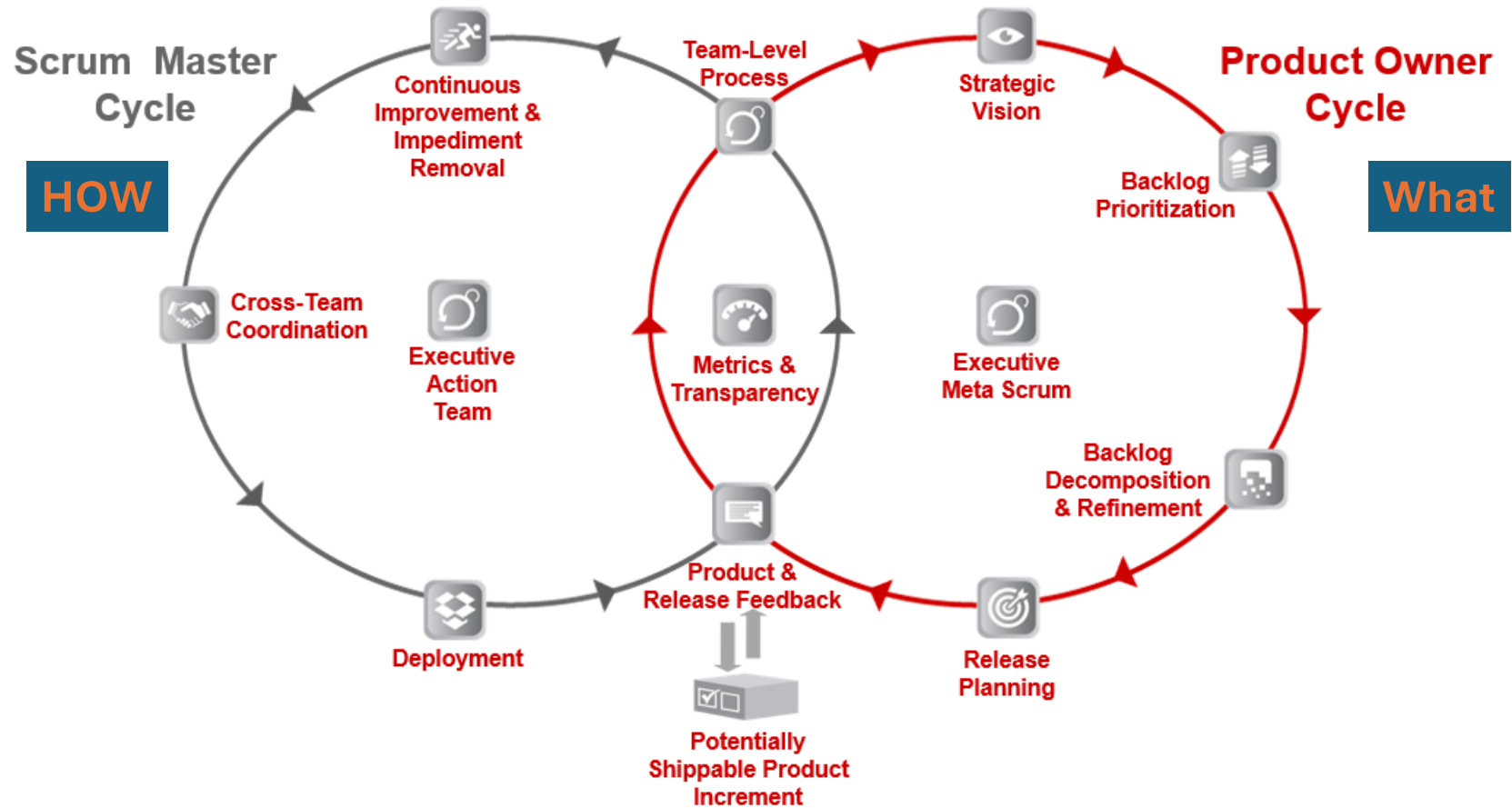
No Central Processor

Jeff applied the Subsumption only to the team level!

He liked the idea of how a robot can learn from itself and become better and better. He wanted his Slow programmers becoming better.

The real beauty of the subsumption architecture comes when and where a higher layer subsumes the lower layer till all the parts work like a whole.

Scrum@Scale Cycles



Scrum@Scale doesn't utilize the beauty and essence of the subsumption architecture **instead it divides Scrum into two How and What.**

Mike's approach is using the subsumption all the way

Apply it **n-level to** the whole organization as well as sensors & actuator functions

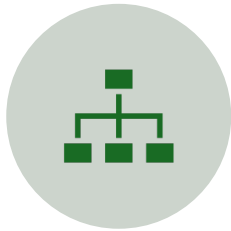
Of the Subsumption Architecture.

“Ideally, all
hierarchy is in
SUBSUMPTION.”

- Mike Beedle



Now, let's take a look at how you can apply the subsumption architecture for an organization

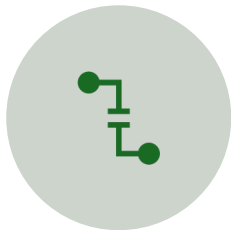


Subsumption Layers – What kind of subsumption hierarchy would make sense

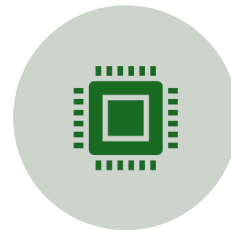
Autonomy on its own layer



Learning from past behaviors – Insert a blank chip and it records its behaviors and learn from them

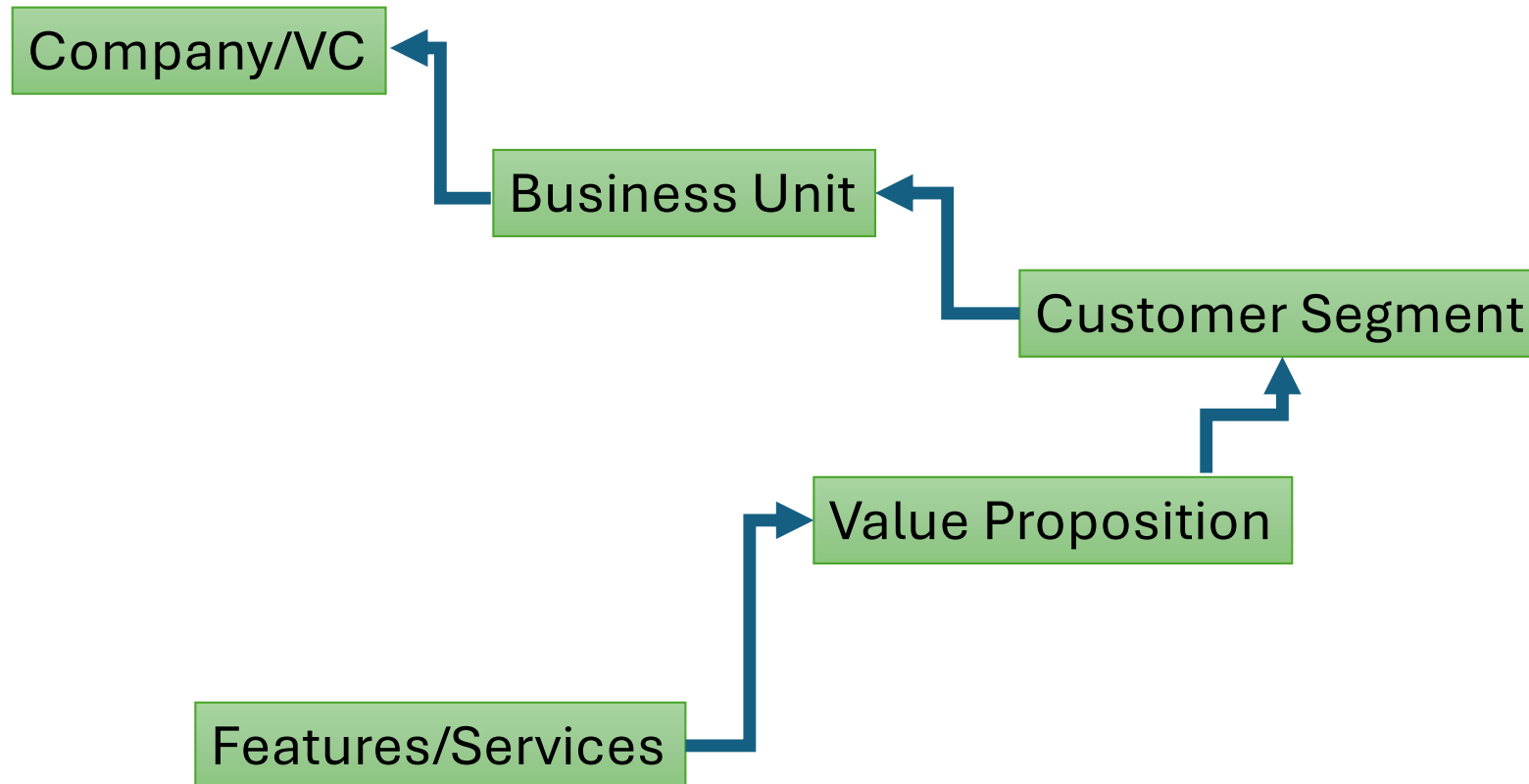


Controlled by sensors & Acted by Actuator based on the signal received from Sensors – Send the signals to all layers allowing to react immediately & Actuators acts upon them.

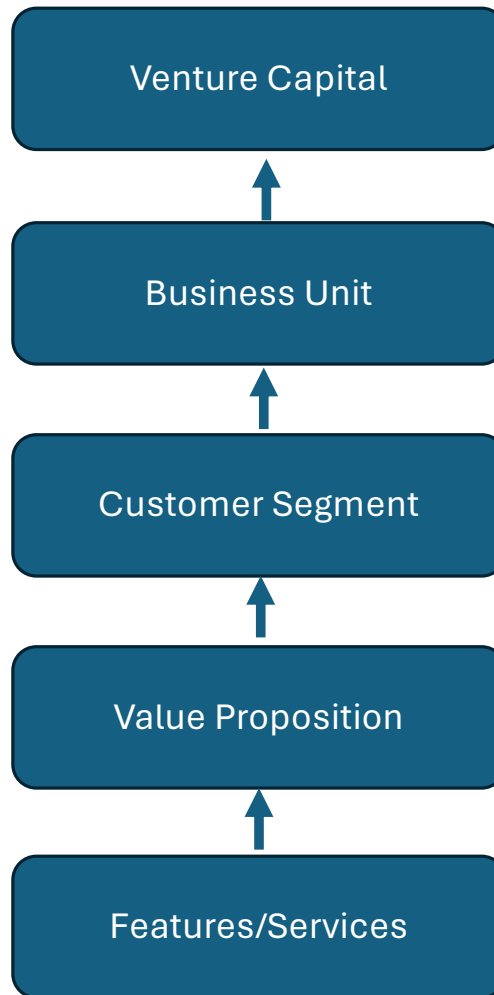


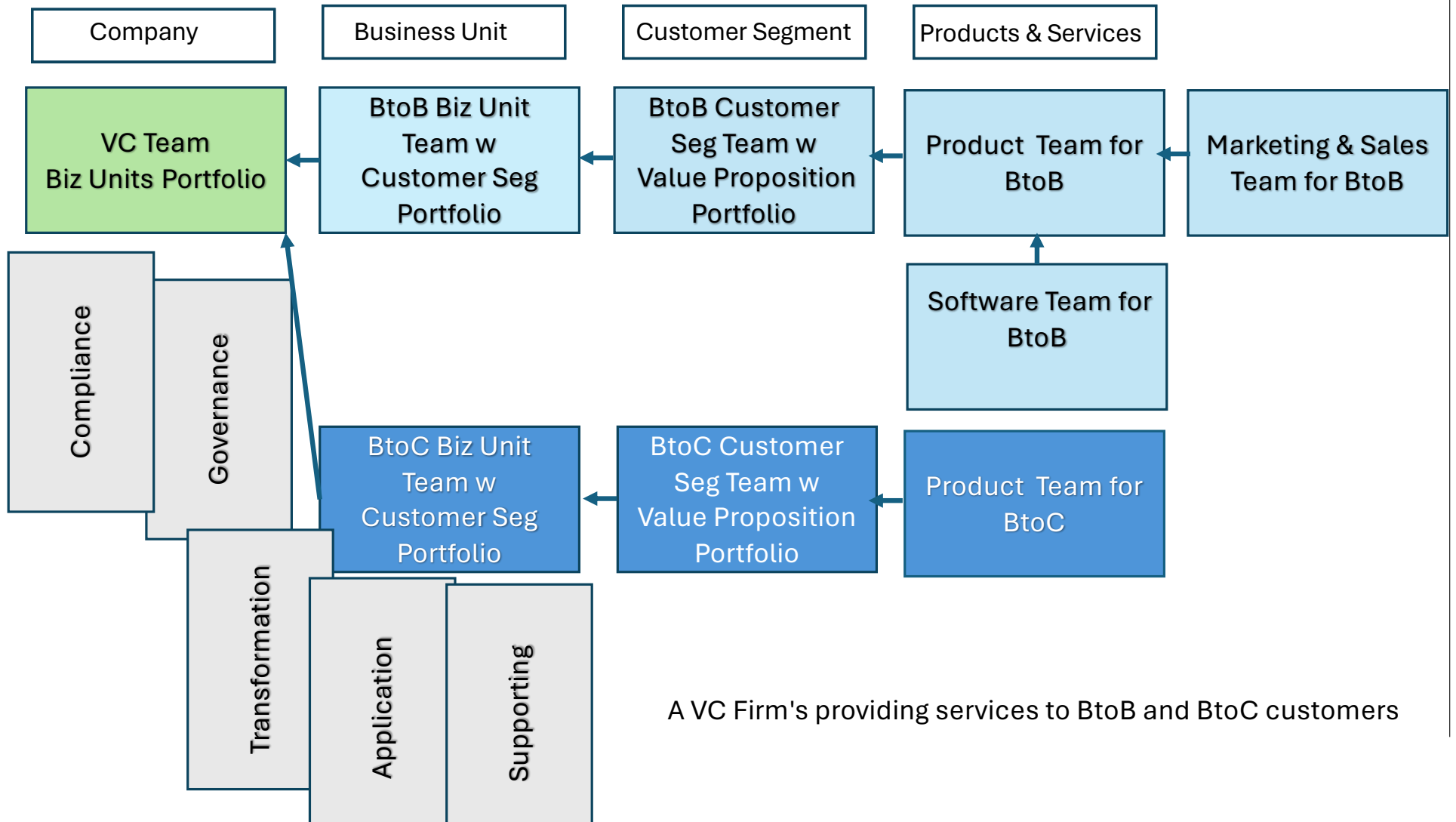
No Central Processor – Instead Actuator control the lower layer based on the signals received from sensors

Bottom up approach - Subsumption Layers



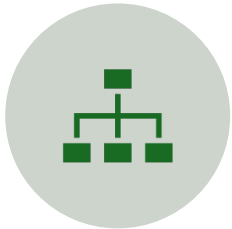
Subsumption Layers





A VC Firm's providing services to B2B and B2C customers

Why use customer segment?

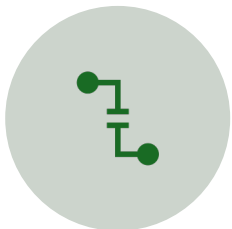


How to divide into subgroups so that the higher layers subsume the lower layer **Autonomy on its own layer;**
Hierarchy of Layers

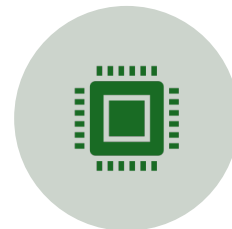
In ES - By Customer Segment



Learning from past behaviors – Insert a blank chip and it records its behaviors and learn from them



Controlled by sensors & Acted by Actuator based on the signal received from Sensors – Send the signals to all layers allowing to react immediately & Actuators acts upon them.



No Central Processor – Instead Actuator control the lower layer based on the signals received from sensors

Why? Answers can be found from two very **influential management thinkers**

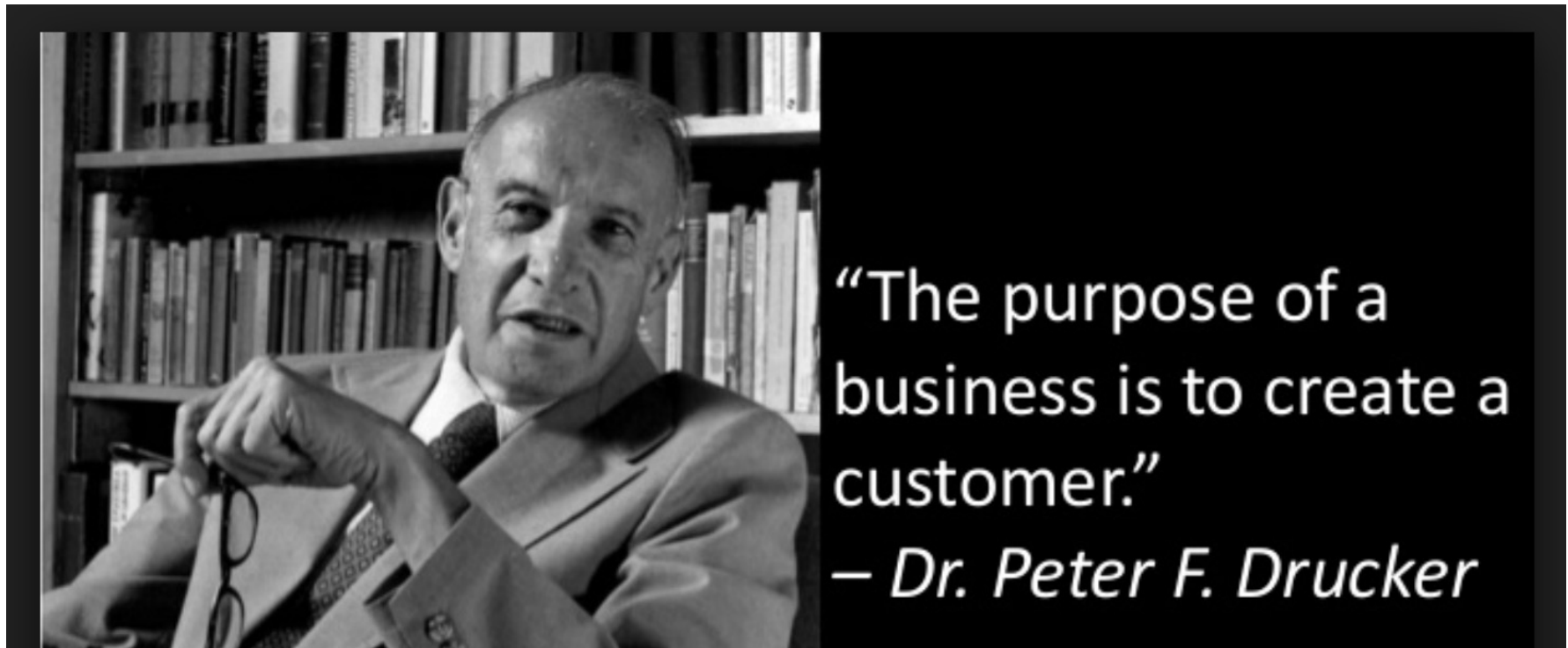
A graphic element consisting of a dark green rounded square behind a light green rounded square, which contains the text 'Peter Drucker'.

Peter
Drucker

A graphic element consisting of a dark green rounded square behind a light green rounded square, which contains the text 'Clayton Christensen'.

Clayton
Christensen

Peter Drucker



Not a User but a **Paying Customer!**

We still haven't put the customers - paying customers in the center of organization design.

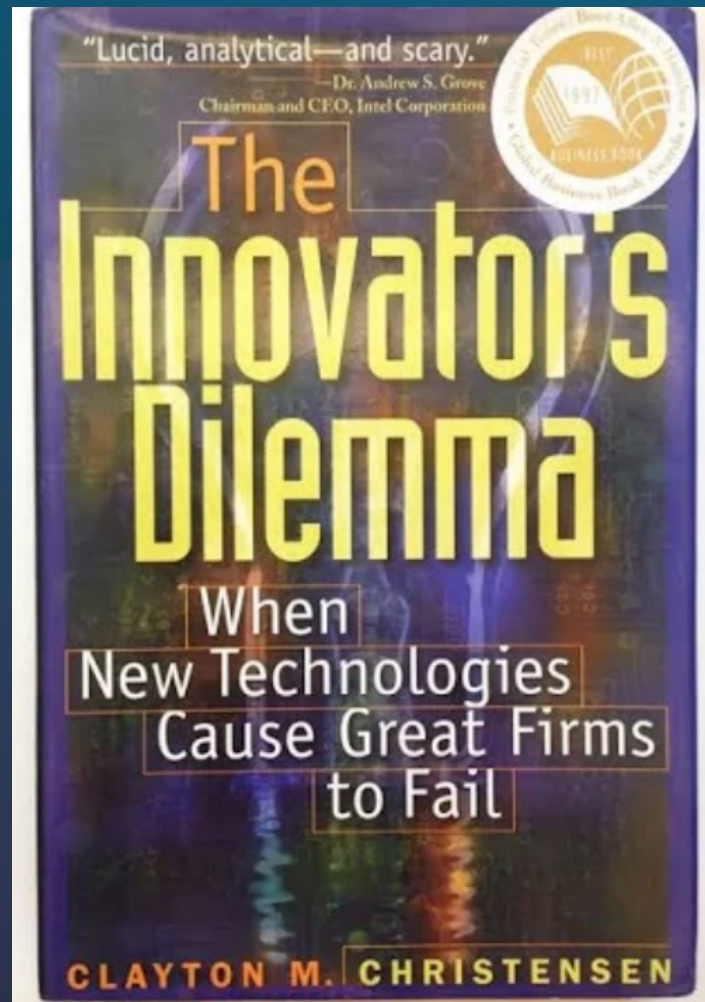
We incorporated

User Stories
User Journey Mapping
Story Mapping
User Centered Design

Next, we need to

Put the customers in the center of Org Design

In his book, he talks about value networks and Not following value networks often leads to best firms failing in the face of disruptive innovation..



Hard disk drive industry to study why best firms fail in the face of disruptive innovation. Published the book in 1997



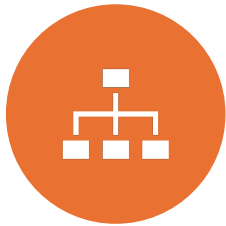
Clayton chose **Hard Disk Drive** after a sage advise from a friend.



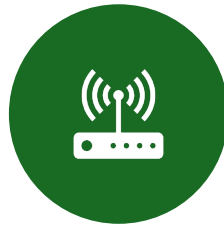
“Those who study **genetics** avoid studying humans. Because new generations come along only every **30 years** or so, it takes a long time to understand the cause and effect of any changes. Instead, they study **fruit flies**, because they are **conceived, born, mature, and die all within a 1 day**. If you want to understand why something happens in business, study the **disk drive industry**. Those companies are the closest things to fruit flies that the business world will ever see.”

Why Established Firms Fail in the Face of Disruptive Innovation?

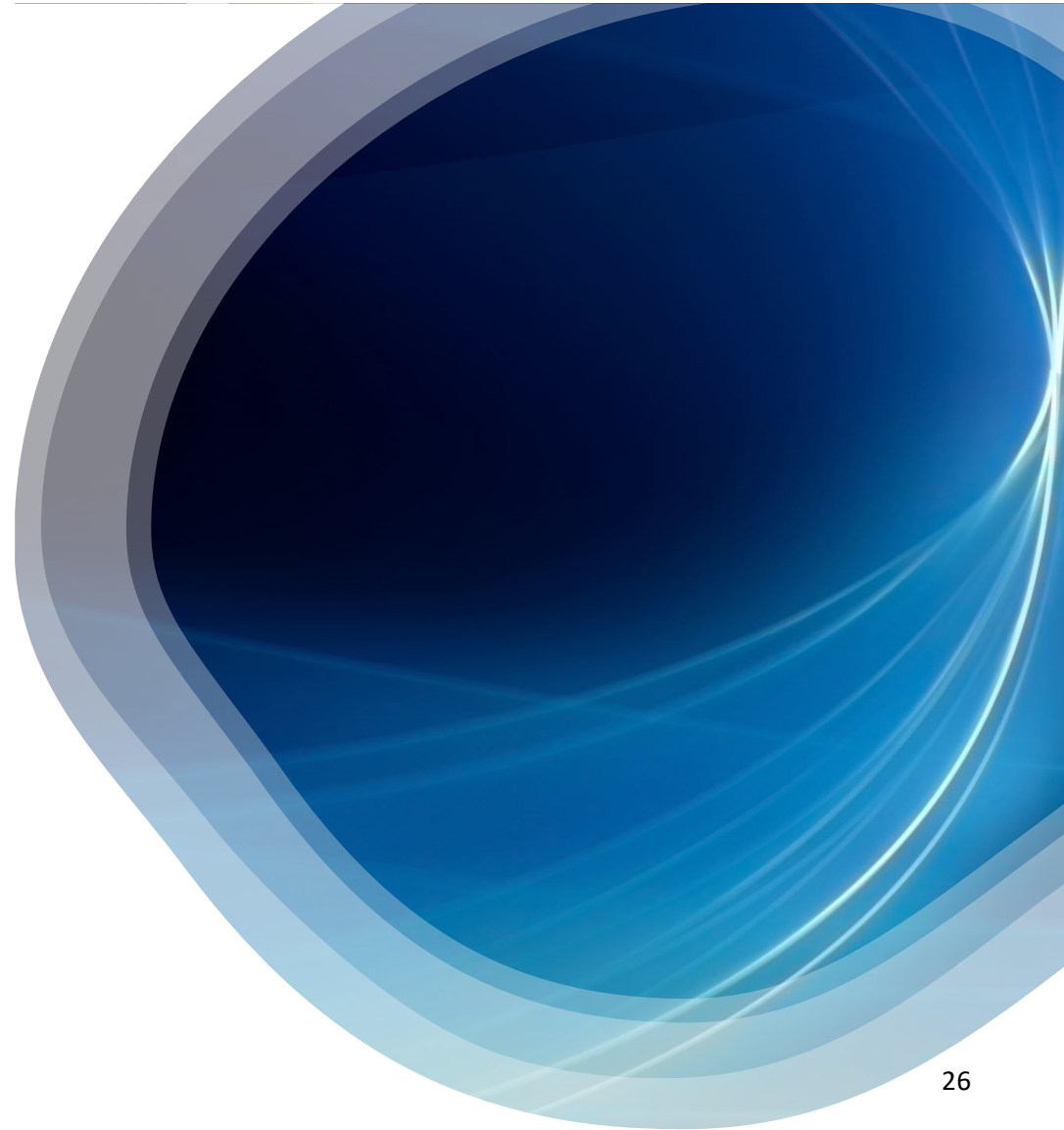
Clayton says in his book, common explanations from innovators, scholars, consultants are either:



ON MANAGERIAL,
ORGANIZATIONAL, AND
CULTURAL RESPONSES TO
TECHNOLOGICAL CHANGE



THE ABILITY TO DEAL WITH
RADICALLY NEW TECHNOLOGY



Clayton - The history of disk drive industry tells us a different story:

“As we saw, the nature of the technology involved (components versus architecture and incremental versus radical), the magnitude of the risk, and the time horizon over which the risks needed to be taken had little relationship to the patterns of leadership and followership observed. Rather, if **their customers needed an innovation**, the leading firms somehow mustered the resources and wherewithal to develop and adopt it. Conversely, if their customers did not want or need an innovation, these firms found it impossible to commercialize even technologically simple innovations.”

Christensen, Clayton M.. The Innovator's Dilemma (Management of Innovation and Change) (p. 85). Harvard Business Review Press. Kindle Edition.

Established firms failed not because they didn't develop the technology first.

In fact, they were the first to develop the prototypes. His finding consistently showed that they failed because: They were caught in between two different value networks.



Value Network

“The concept of the value network—the context within which a firm identifies and responds to customers’ needs, solves problems, procures input, reacts to competitors, and strives for profit—is central to this synthesis.”

Christensen, Clayton M.. The Innovator's Dilemma (Management of Innovation and Change) (p. 85). Harvard Business Review Press. Kindle Edition.

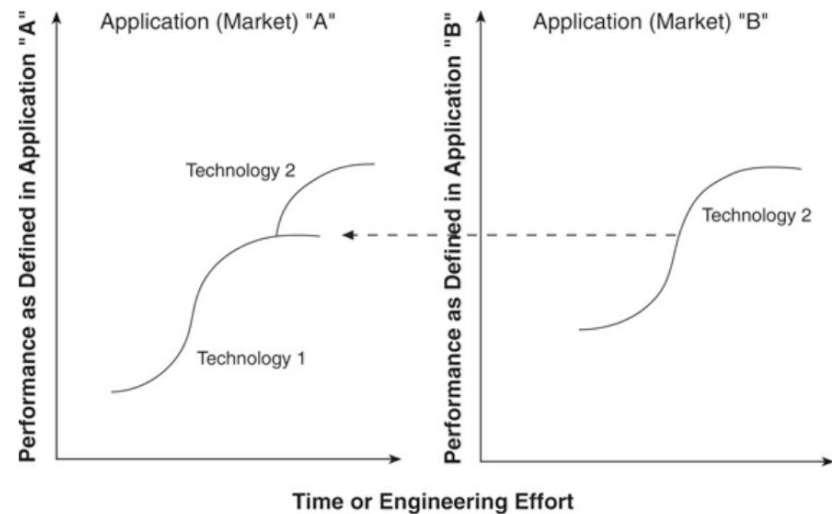
Needs for Desktop Customers vs Laptop Customers

- Desktop customers - More storage and faster speed vs the size of a disk
- Laptop customers - Small size over more storage and faster speed. In fact, they are willing to pay more for a small disk.

They failed because of competing for resources – they often put their current customers needs first rather than the new market’s customers needs.

This is the reason that they need to be completely separately from each other.

Figure 2.6 Disruptive Technology S-Curve



Source: Clayton M. Christensen, "Exploring the Limits of the Technology S-Curve. Part I: Component Technologies," *Production and Operations Management* 1, no. 4 (Fall 1992): 361. Reprinted by permission.

Why Established Firms Fail in the Face of Disruptive Innovation?



Held Captive by their current customers

Listening to their CURRENT customers often leads them to enter the disruptive industry late.

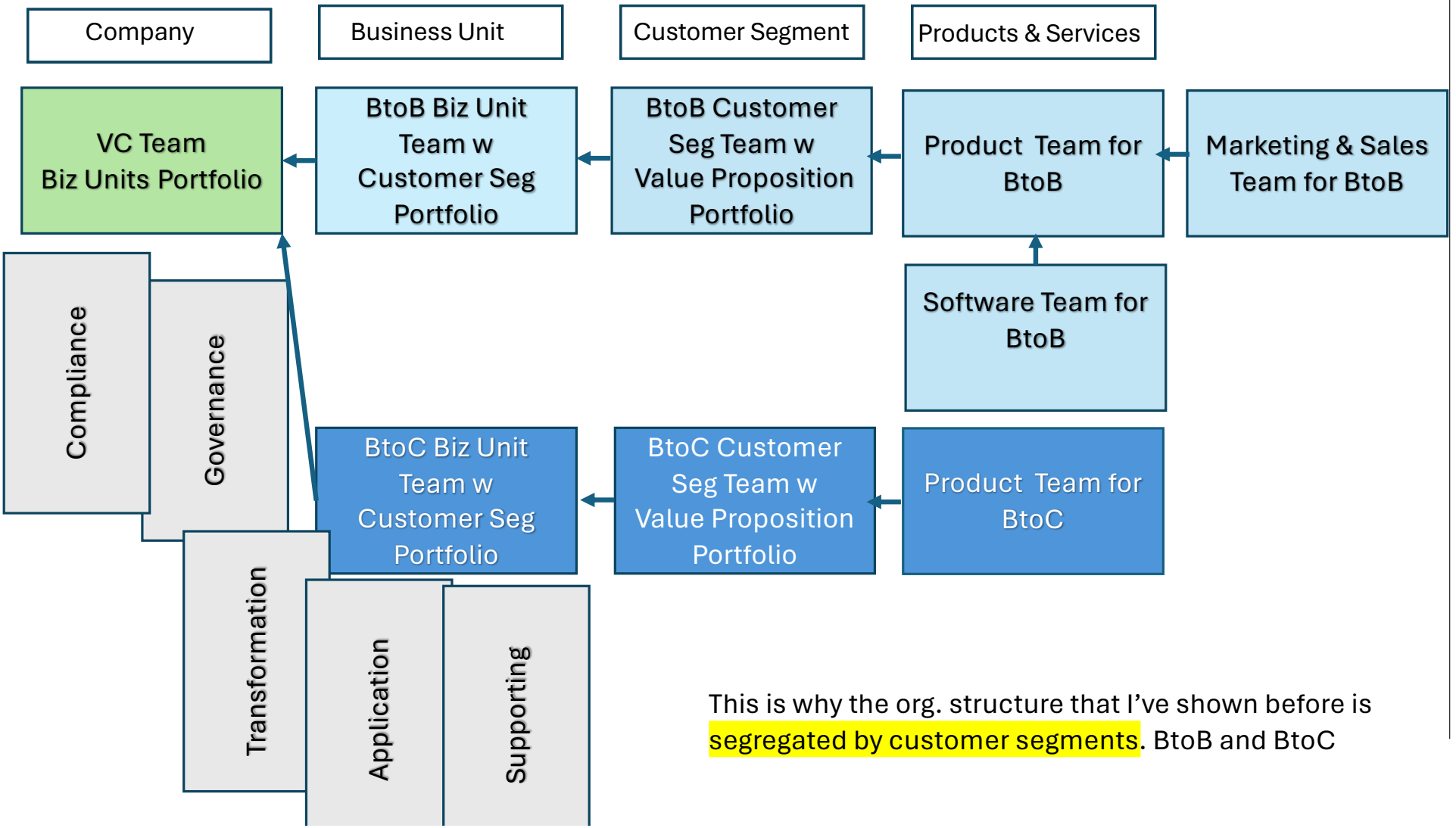


Not a rational financial decision for the firms to make investment and put resources into the emerging market

they usually have **lower margins and lower profits**

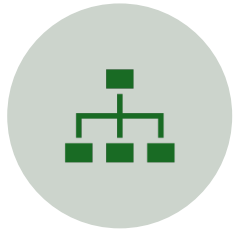
disruptive technologies typically are first commercialized in emerging or NEW market

By the time they make the strategic commitment to enter the emerging market, it is too late!



This is why the org. structure that I've shown before is **segregated by customer segments**. BtoB and BtoC

Robotic/Subsumption Architecture - Learning from past behavior

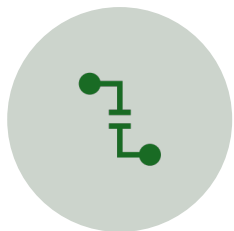


How to divide into subgroups so that the higher layers subsume the lower layer **Autonomy on its own layer; Hierarchy of Layers**

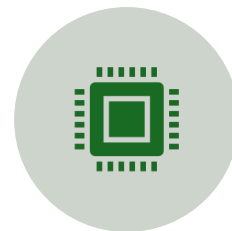


Learning from past behaviors – Enterprise Scrum is based on Scrum; Transparency, Inspect & Adapt.

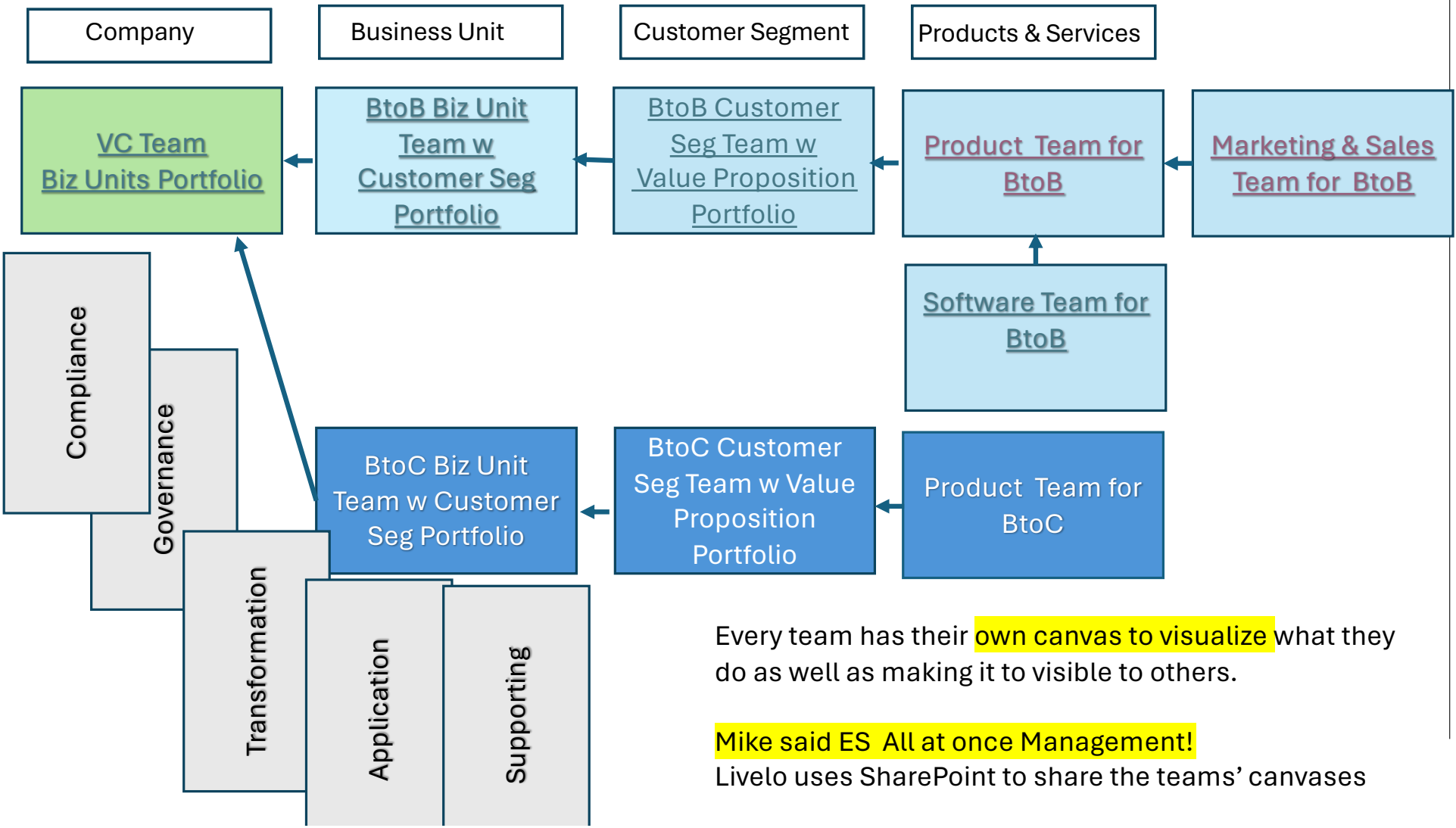
Transparency – Scrum Board and Canvases



Sensors & Actuator
ES – Canvases - Value Network, Surfers



No Central Processor – Instead Actuator control the lower layer based on the signals received from sensors



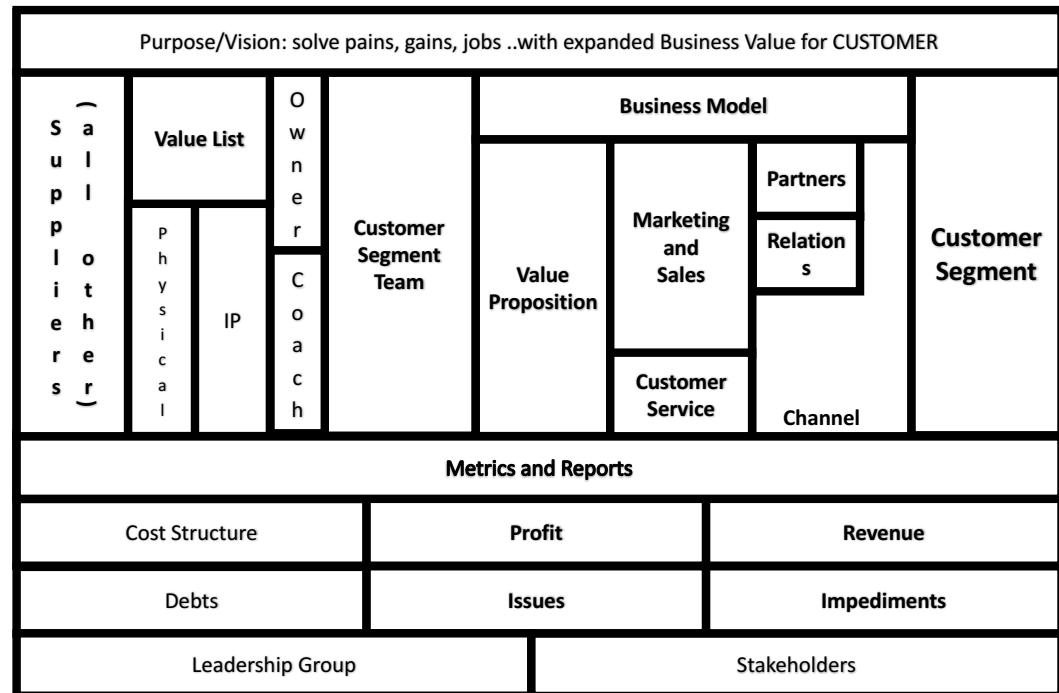
Every team has their own canvas to visualize what they do as well as making it to visible to others.

Mike said ES All at once Management!

Livelo uses SharePoint to share the teams' canvases

Products & Services Business Model Canvas

ES – Business Model Canvas



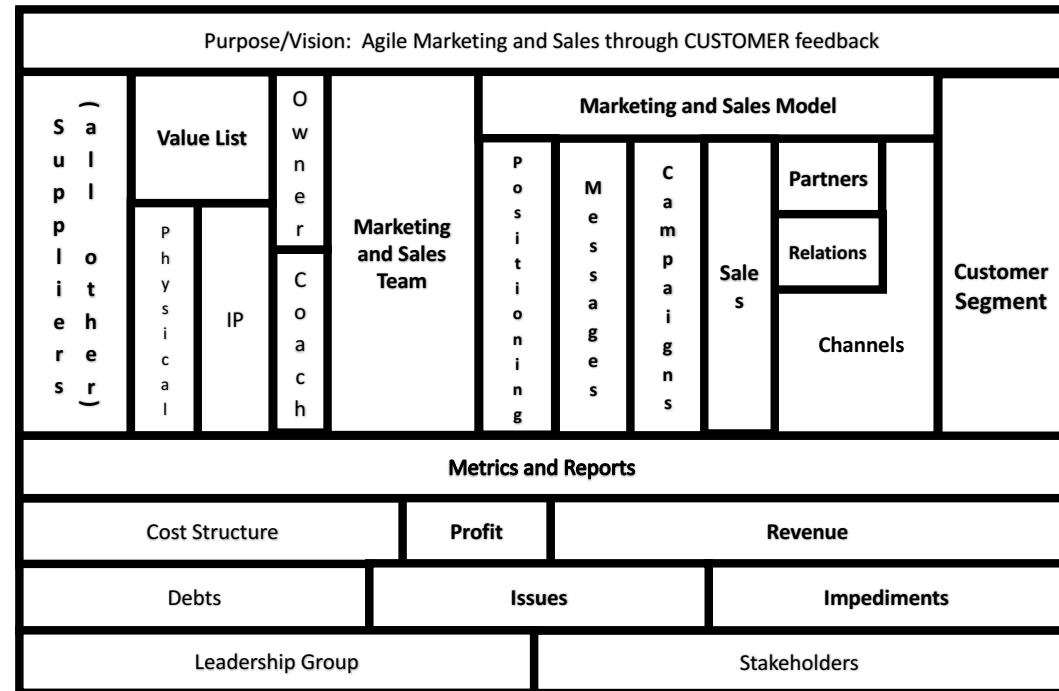
February 10, 2018

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Marketing and Sales

ES – Marketing and Sales

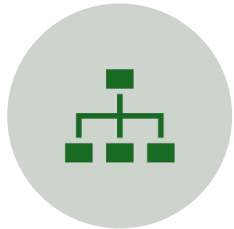


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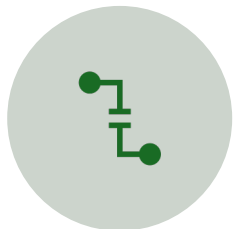
Robotic/Subsumption Architecture in ES – Sensors & Actuators – Surfers & Andon



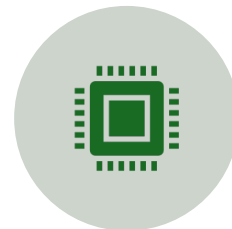
How to divide into subgroups so that the higher layers subsume the lower layer **Autonomy on its own layer; Hierarchy of Layers**
ES – By Customer Segment



Learning from past behaviors – ES is based on Scrum; Transparency through Canvases, Inspect & Adapt –. Just Scrum Board but canvases on every level



Controlled by Sensors & Actuators
In ES - Canvases, Surfers
All at once Mgmt.
Surfers & Andon - Examples from Cihangir;
More work is needed this area



No Central Processor
Not one person on the top making all the decisions
Teams work together making the appropriate decisions and actions on their level while listening and responding to the conditions all at once.
All at once mgmt. through the subsumption architecture



Benefits

Autonomy, Autonomy, Autonomy – Foundation of Agile

All at Once Management via Canvases & Surfers

Decentralized Decision Making

Faster Time to Market

Synergy & Alignment throughout the whole organization

Happy teams, customers, stakeholders

Survival & Profits!




Let's see
How Livelo Implemented it!

Timeline Livelo

Felipe Pontieri (CIO Livelo) 10.08.2018 @Devcamp - [link](#)

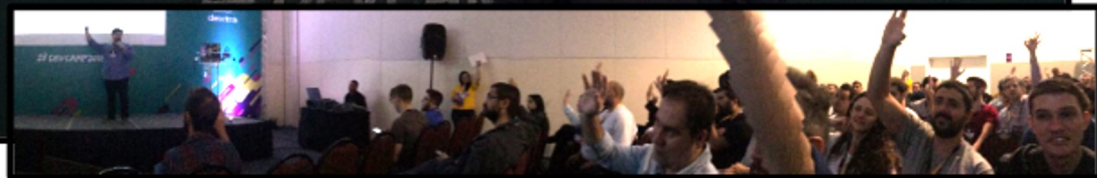
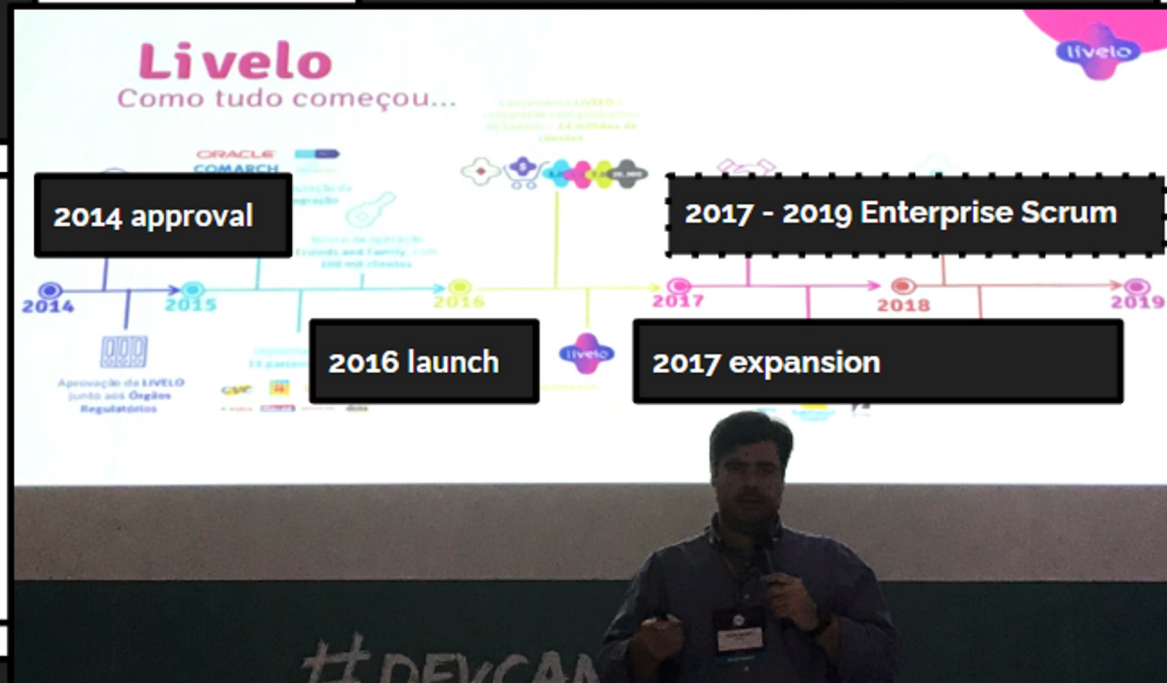
“3rd most profitable & 13th company which most grew, between the 1000 biggest in companies in Brazil” - 2018

 **Livelo Brasil**
79.745 seguidores
2 h

Todos os dias, escrevemos um pedacinho novo da nossa história. E hoje, temos ainda mais motivos para celebrar!

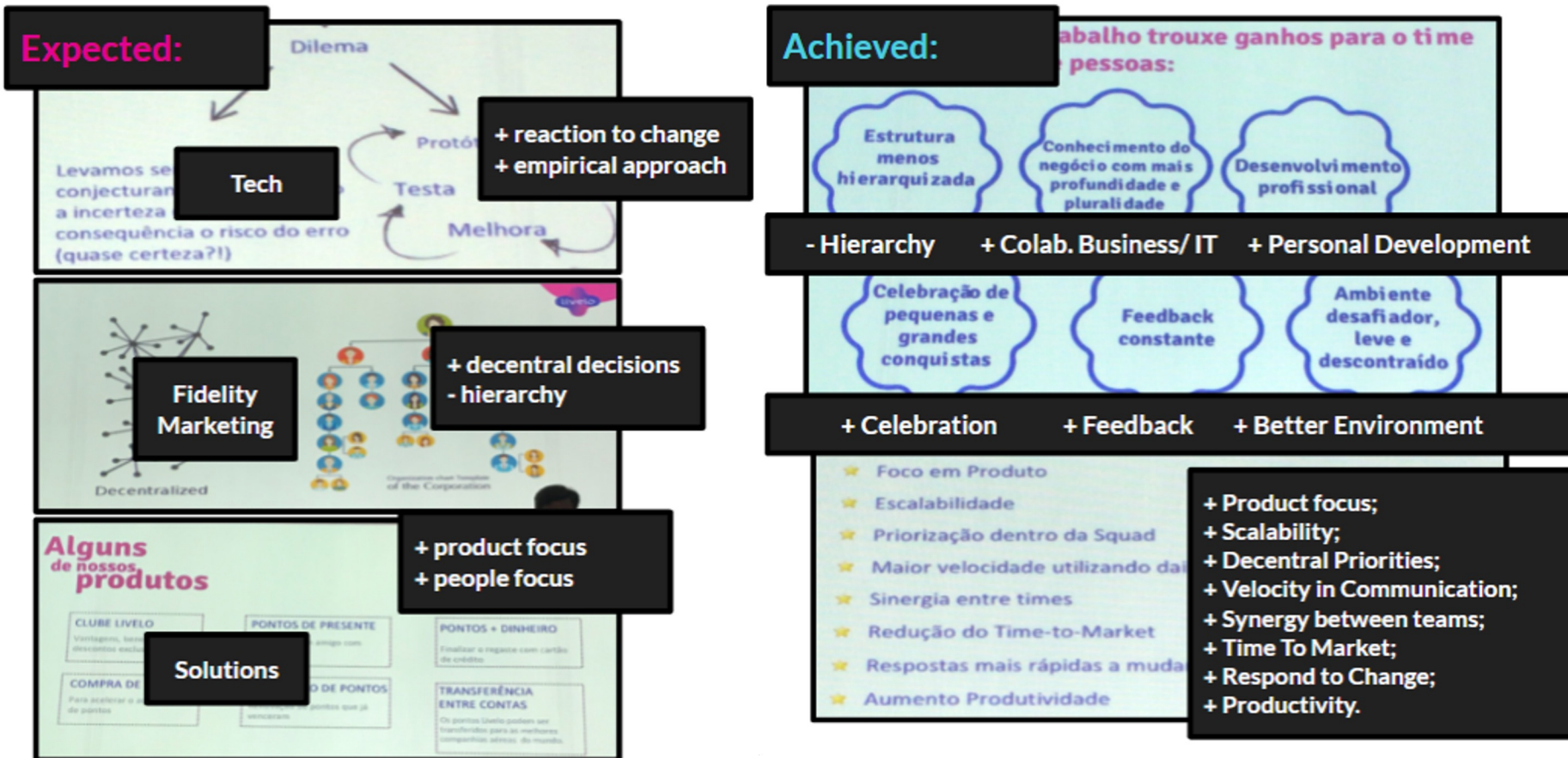
Já está nas bancas a edição especial da revista **EXAME**, que traz o ranking das 1.000 maiores empresas do Brasil, o Melhores & Maiores. A análise de dados definiu a Livelo como a 3ª empresa mais rentável em 2018, a 13ª que mais cresceu e a 442ª maior do Brasil! Subimos 173 posições em relação ao ano anterior.

...“one of the biggest **Loyalty/Reward Programs** in Brazil” - 2023



“Business Agility - The concept that has impacted Livelo's business.” - [link](#) - Presented @Devcamp 10.08.2018 - by Felipe Pontieri (CIO Livelo)

Challenges / Expectations vs. Gains



“Business Agility - The concept that has impacted Livelos business.” - [link](#) - Presented @DevCamp 10.08.2018 - by Felipe Pontieri (CIO Livelos)

Subsumption Architecture @Liveloo

Subsumption Architecture for a different type of management



Mike Beedle

Think of subsumption of "collaboration with a different knowledge layer".

Enterprise Scrum is a subsumption based framework // V3.3 18.05.17

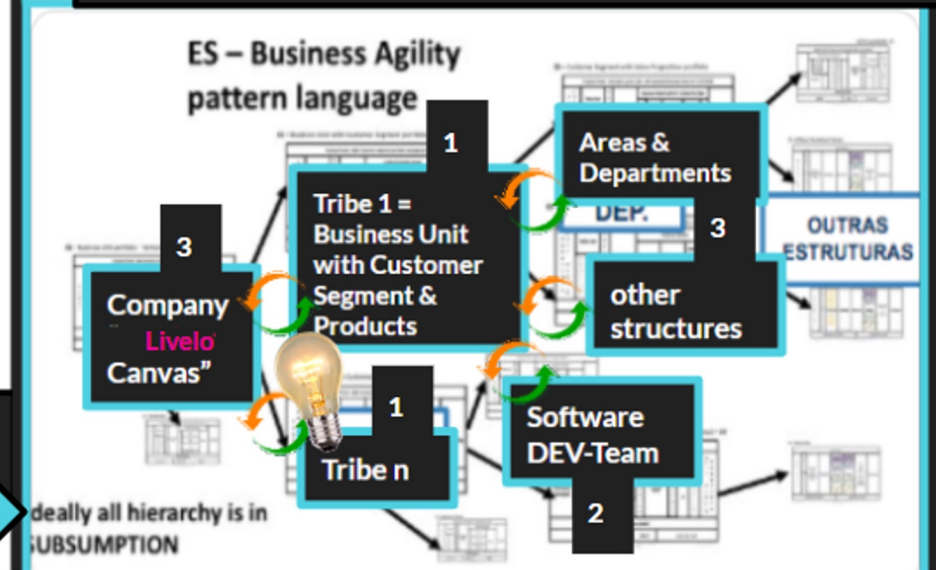
In Enterprise Scrum, we generalize the 2-level subsumption architecture behavior of Scrum into an n-level, n-things in subsumption generalized subsumption behavior for any domain. Subsumption means "checking with the reality of that domain" and adapting as needed by changing behavior.

subsumption 7 de 30

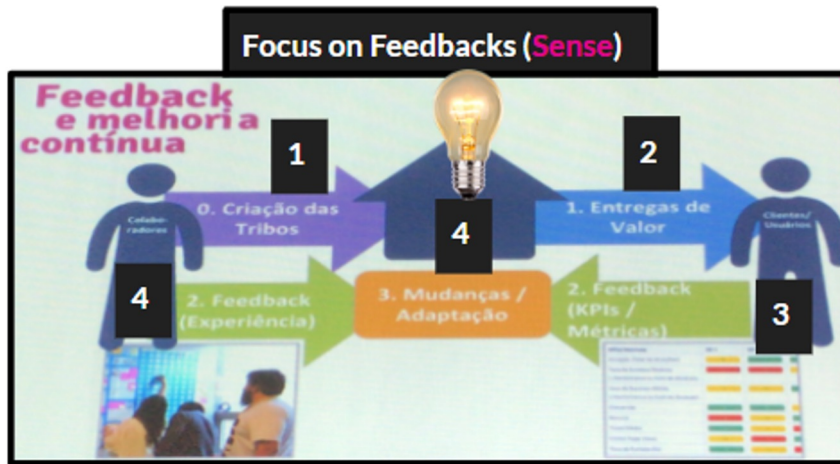
N different knowledge layers collaborating for more experience.

Subsumption Architecture @Liveloo (Slack):

1. Tribe = Business Unit with 1 Customer Segment (eg. B2C, B2B, ...) and with N Products/ Services
2. Software Team - build and Run Products/ Services
3. Other Structures - departments in subsumption with the Business Unit - dependencies!



Knowledge Share between Hierarchy Layers



Application of **Open Information System** ~ evolution in cycles:

1. **Creation** of Tribes = Business Units (with all needed knowledge layers)
2. **Delivery** of Value to Customer Segments
3. **Customer & Collaborators Feedback** (direct/ indirect)
4. **Adaptation** of all needed for next cycle (include/ exclude knowledge layers)

1 Tribes = Business Units with all people needed + All at once + end to end

Nós somos o processo!!!

Tribos: Pessoas de diferentes domínios de conhecimento com a capacidade de entregar de ponta - a - ponta, com o mesmo propósito para atingir os mesmos objetivos e valor de negócios.

Todos juntos, all-at-once

- + Negócio
- + Produto
- + UI / UX
- + DEV
- + QA
- + Infra / Arquite
- + Sec / F
- + Marke
- + Etc...

Knowledge layers:

- + Business
- + Products, UI/ UX
- + Development, QA
- + Infra, Ops, Arq
- + Sec/ Fraud
- + Marketing/ BI
- + Finance
- + Comercial
- + HR

Cutting dependencies - people from different domains **work together** on daily basis, out of the functional silo into a sense making network

People in the "Tribes" have all needed Knowledge layers (People from Departments)

Agile Trends - 12.04.2019 - Priscila Costa

"Business Agility - The concept that has impacted Livelu's business." - [link](#) - Presented @Devcamp 10.08.2018 - by **Felipe Pontieri (CIO Livelu)**

A 3D rendering of a puzzle with one red piece standing out from a grey background. The red piece is in the center, and the other pieces are grey. The puzzle is set against a dark grey background.

Challenges with Implementing Subsumption Architecture

Challenges with Implementing Subsumption Architecture



Paradigm Shift

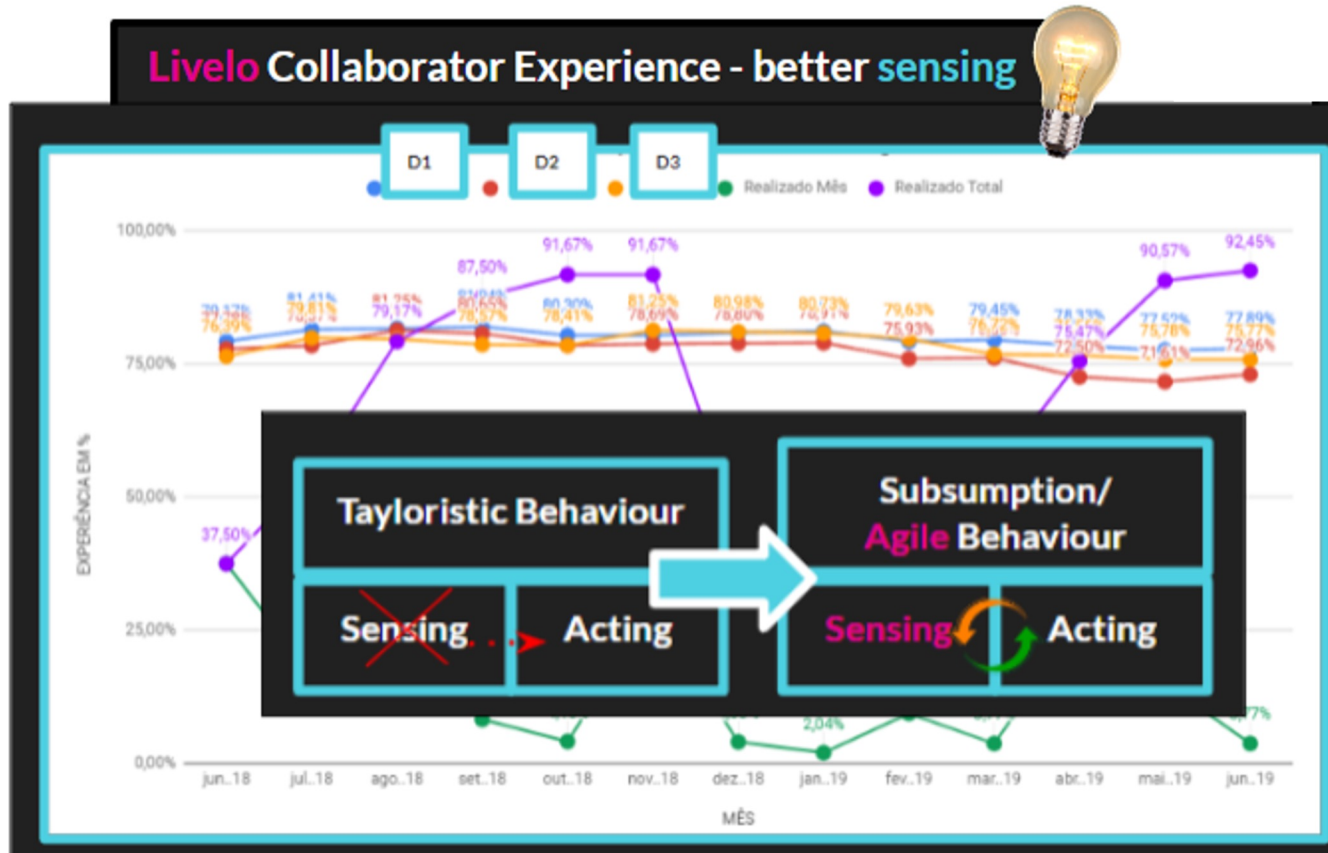


**Knowing when to apply - at what stage
of a Product Life Cycle**



**what to use to subsume – Value
Network – Customer Segment
Perhaps use other criteria to
group/subsume**

Challenge - Collaborator's Andon



Critical Point - DMOS & Resonant Agility

Mike Beedle compartilhou um link.
 Administrador · Agora mesmo

To me, **Scrum** always meant:

fun, learning, visual, autonomous, intelligent, adapting, self-directed, self-managing, self-directed, self-improving, self-selecting, maximizing benefit for people, purposeful, highly social, high-energy, engaged, and respectful

“DMOS” Teams for + autonomy + fun + engagement

Mike Beedle
 16 de dezembro de 2017 · Twitter ·

RESONANT AGILITY - the agility I believe in:

- ✓ INVITE highly-CAPABLE people to co-CREATE something GREAT we:
- 🔥 BELIEVE in the PURPOSE of
- 🔥 WANT TO DO
- 🔥 do with PEOPLE we LIKE and RESPECT
- ✓ to benefit PEOPLE: CX, UX, EX
- ✓ all-at-once RESULTS-driven
- ✓ always IMPROVING

Resonant Agility

What is Agile?

- Results based (DOD) Indicadores
- All-at-once TI + Negócios juntos
- Feedback based + UX
- Customer pleasing + CX
- Worker pleasing + EX
- Self-DMOS (directed, managed, organized, selected) Equipes - DGOS
- Iterative-incremental
- Continuously learning and improving

Melhoria Contínua

Collaborate, Plan, Deliver, Improve, Reflect

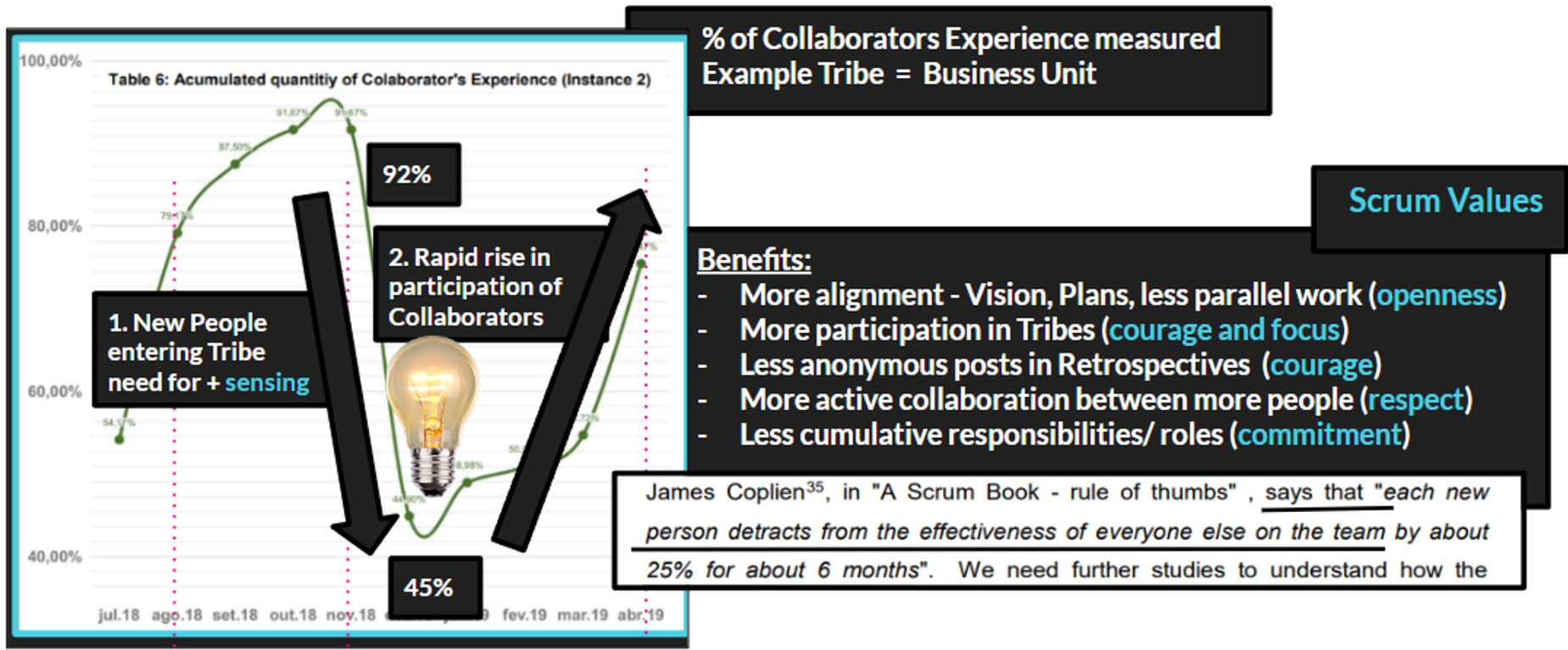
CANVAS Instância n = Context

For N types of Businesses, Organizations and Contexts

<https://agile-lounge.com/services-agile-training-agile-lounge/what-is-agile/>
<https://twitter.com/mikebeedle/status/942169227057926144?s=20>

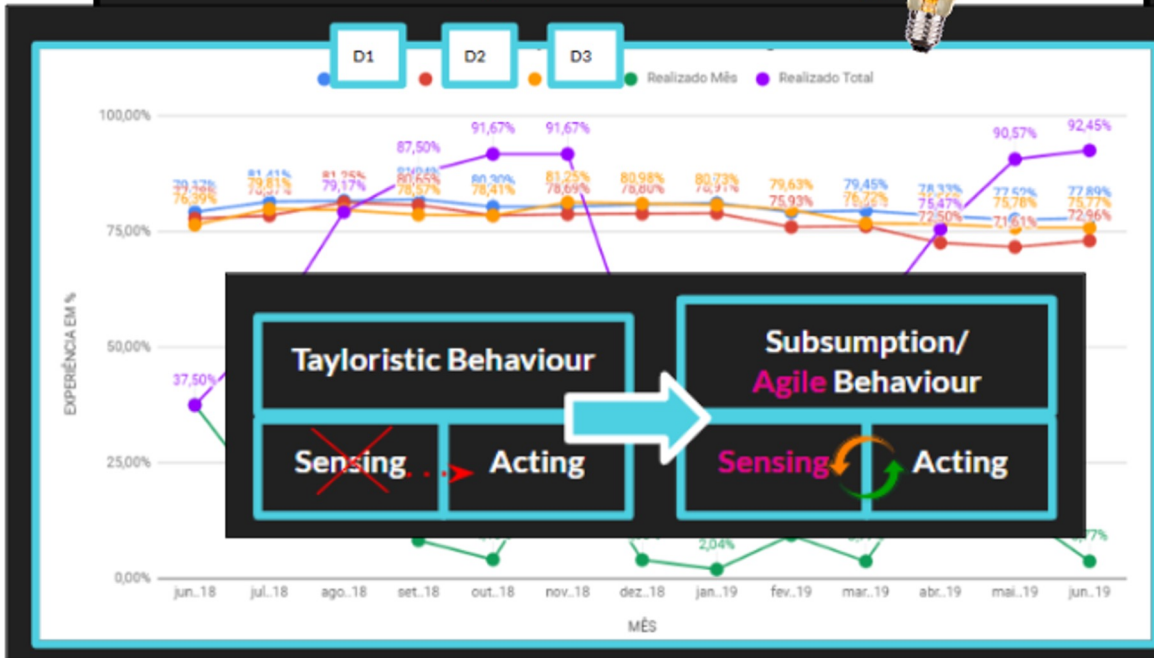
Advantages & Benefits

Benefits - Following the Subsumption



Collaborator's Andon

Livelo Collaborator Experience - better sensing

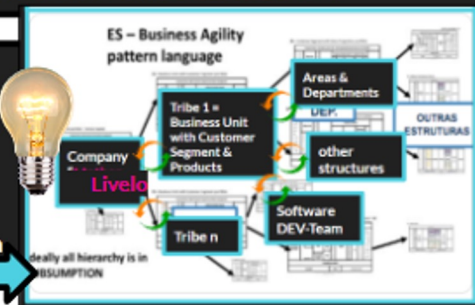


Reorganization (acting) based on Collaborators Experience:

- New communication tools for distributed teams - Telepresence
- Adjustment in existing Structures (Re-) construction of Facilities (less noise, more places, better ...)
- Better Integration of collaborators (Buddies, etc...)
- Trainings (Business, IT, Processes and Framework)
- Adjustments in Framework

DO NOT FORGET COMPANY CANVAS

C-Level in subsumption



So much more in Enterprise Scrum



**Structural patterns that
would guide you with scaling**



Business Agility

Terminology for not just software
teams for an entire organization
Not just for software industry
Canvases



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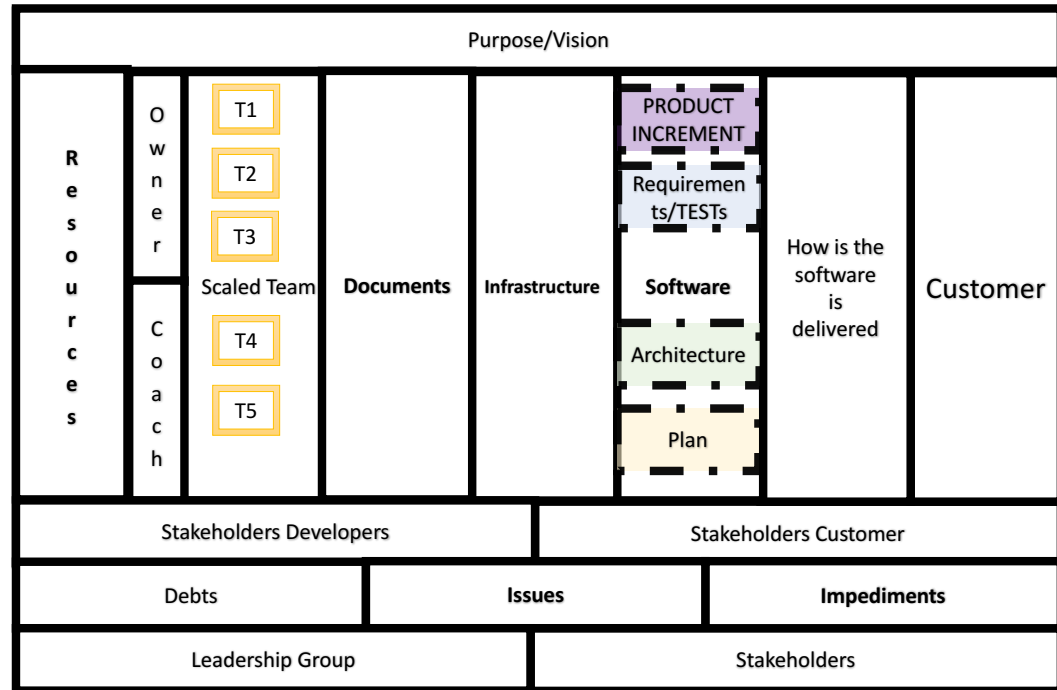
deniz@ozco.com.br

www.instagram.com/ozcoagilidade/

www.ozco.com.br

Software Team

ES – SCALED Software Development Canvas



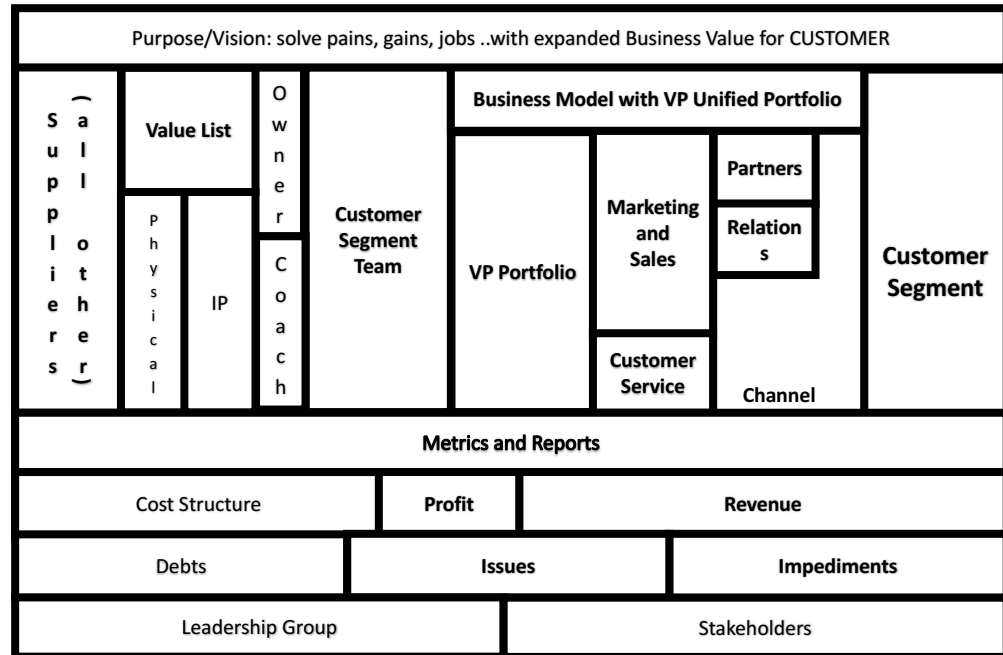
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Customer Segment with Value Proposition Portfolio

ES – Customer Segment with Value Proposition portfolio



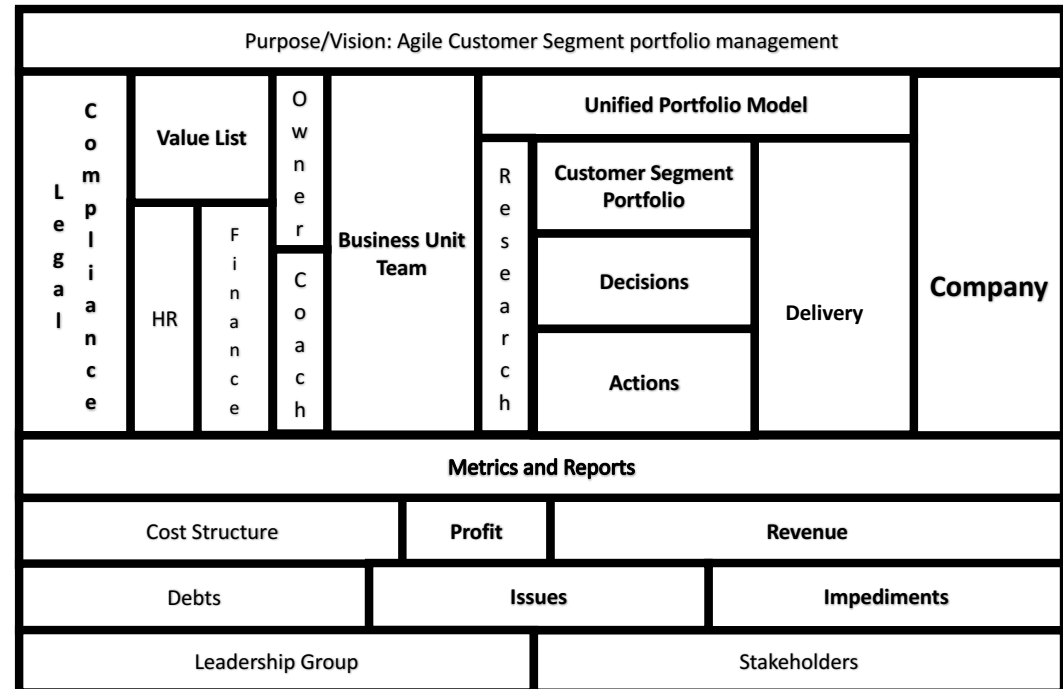
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Business Unit with Customer Segment Portfolio

ES – Business Unit with Customer Segment portfolio



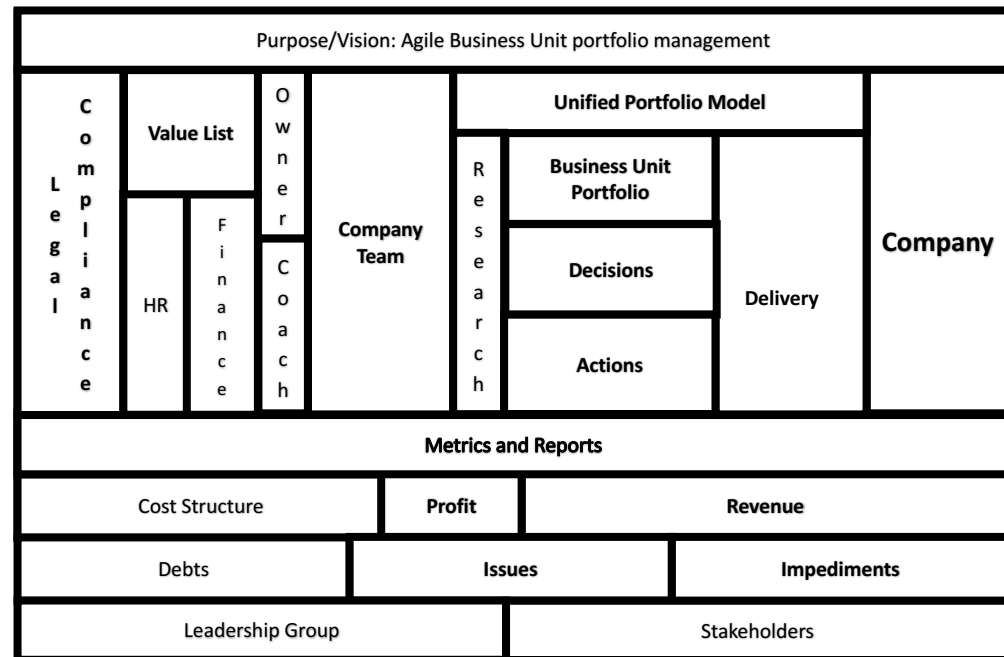
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VC with Business Unit Portfolio

ES – Business Unit portfolio – Venture Capital



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Figure 2.2 Examples of Three Value Networks

